

Grade Group

i Grade group module is used to categorize grades into different groups. From this you can define different **grade groups** for different classes.

Example: Grading for nursery and for other classes are different.

For **nursery class** we can have two grades.

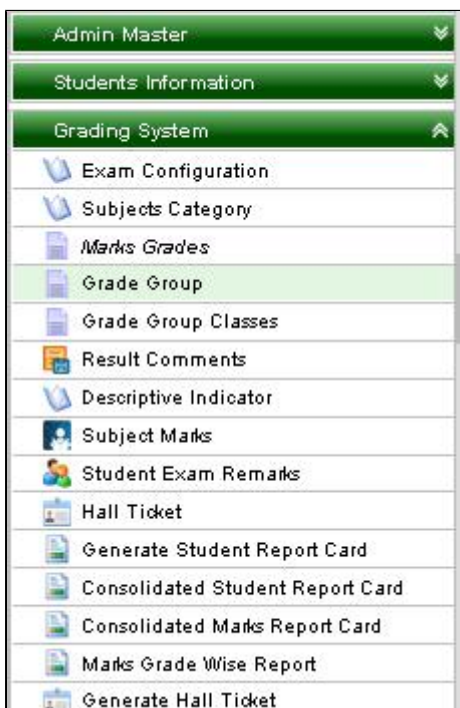
-> "A if score is greater than 70%" and

-> "A+ if the score is less than 70%.

For **other classes**, we can use **Marks Grades** - "A+", "A", "B+", "B", and "C".

Step to follow;-

Step 1 :- Go to **Grading System**, Click on **Grade Group** menu.



Step 2 :- Once you click on **Grade Group** menu in Grading System, **Grade Group master** will be opened.

Step 3 :- Once you click on Add () button, **Add/Edit Grade Group** will be shown as below.

Add/Edit Grades Group

Enter Grades Group

Grade Group Name*

Description*

Select Grades

Select Grades				Selected Grades			
Grade Name	Grade Value	Description	Add All	Grade Name	Value	Description	Remove All
A+	90	90-100	+	No data			
A	70	70-89	+				
A+	70	70-100(Nurser...	+				
B+	50	50-69	+				
B	30	30-49	+				
C	0	Below 30	+				
A	0	Below 70(Nurs...	+				

Add
Close

Step 4 :- Enter **Grade Group name** and **Description**

Enter Grades Group

Grade Group Name* Primary Class

Description* Nursery

Step 5 :- Select **Grades** in Select Grades section by click on **add(+)** button as like show below screen shot.

Select Grades

Select Grades				Selected Grades			
Grade Name	Grade Value	Description	Add All	Grade Name	Value	Description	Remove All
A+	90	90-100	+	No data			
A	70	70-89	+				
A+	70	70-100(Nurser...	+				
B+	50	50-69	+				
B	30	30-49	+				
C	0	Below 30	+				
A	0	Below 70(Nurs...	+				

Add
Close

After clicking on add button it will show in Selected grades section;-

Select Grades

Select Grades				Selected Grades			
Grade Name	Grade Value	Description	Add All	Grade Name	Value	Description	Remove All
A+	90	90-100	+	A+	70	70-100(Nurser...	×
A	70	70-89	+	A	0	Below 70(Nurs...	×
B+	50	50-69	+				
B	30	30-49	+				
C	0	Below 30	+				

Add
Close

Step 5 :- Click on **Add**() **button**.